

Portrait:
basic formula for painting faces

Black skin with yellow reflections

Warning: there are endless combinations of colors, which change for each model. So these are the basic explanations for paint the black skin with yellow reflections. The strokes should be made following the muscles of the face. Imagine doing a careful makeup on your own face.

First baking

Apply a very thin layer of *Flesh 2 (yellow)* or *Transparency* only over the lighter parts of the face and complete with *Reflected Light* all over the remaining areas. On the cheeks apply *Pompadour*. On the shaded surfaces use the *Warm Shadow*.

Nose: define the wings, the tip of the nose and nostrils with *Warm Shadow*.

Mouth: mark the line of the mouth with *Warm Shadow* and complete the lips with *Flesh 1 (rose)*, leaving the light spots very clear, to get volume. The strokes should be made from the inside out so that the shaded portion to form the outline of the lip.

Eyes: first mark the eyelid with *Warm Shadow*, and after that, paint the eyebrows with short and interrupted paint strokes using a mix of *Flesh Shadow + Warm Shadow*. To paint the iris, use *Reflected Light* on the lighter parts and *Warm Shadow* to do the shadows. For the white of the eye, apply *Cool Shadow*. It is very important leave the white of porcelain for the light spots. Eyelash: draw a line from the inner corner of the eye toward the outer corner with *Rich Brown*, already setting the tear duct with *Reflected Light*.

Hair: always consider painting the background before working on the hair strands in order to produce fluid blends. Start the hairs with *Transparency*, always demarcating the lighter parts, starting with the lighter strands to the darkest. Finish the hairs with a blend of *Warm Shadow + Flesh Shadow* and *Rich Brown* on the darker strands.

“Normal baking, always polishing the piece with Emery paper after each baking”.

Second baking

Apply a very thin layer of *Reflected Light* all over the skin, avoiding the light spots, that will be painted, again, with *Flesh 2* or *Transparency*. Apply *Pompadour* on the cheeks. For the intermediate shades, blend *Warm Shadow + Flesh Shadow*. For the darker shades use a blend of *Warm Shadow + Violet of Iron*.

Nose: reinforce all the shadows with a mixture of *Warm Shadow + Violet of Iron*. Touch up the nostrils with the same mixture and a bit of *Rich Brown*.

Mouth: accentuate the central line with *Violet of Iron* e apply *Cheek* on the lips. Accentuate the corners of the mouth with *Violet of Iron* and shade the contours of the lips using *Violet of Iron*.

Eyes: enhance the eyelid line with a mixture of *Warm Shadow + Violet of Iron*. Apply *Warm Shadow* over the iris, always leaving a light spot. Reinforce the darker parts with a blend of *Warm Shadow + Rich Brown*. Mark the pupils with the *Noir*. Reinforce the tear duct with *Reflected Light* and gently shade the white of the eye, near the tear duct, with *Reflected Light*. Reinforce the line of the lashes with *Rich Brown*. Always remember, that the brush strokes must be short and interrupted to achieve the "hair effect".

Hairs: always consider painting the background before working on the hair strands in order to produce fluid blends. Again, apply *Transparency* on the points of light and a mixture of *Warm Shadow + Rich Brown* to complete the hair. Then apply *Rich Brown* on the shadows with strokes always directed towards the hair strands.

"Normal baking".

Third baking

Apply again, only on the light spots, a thin layer of *Flesh 2 or Transparency*. On the cheeks apply *Pompadour* and shade with *Cheek*. Reinforce the shadows with a mix of *Warm Shadow + Violet of Iron* and for the deeper shadows apply *Warm Shadow* mixed with *Violet of Iron* and a little bit of *Rich Brown*.

Nose: reinforce all the shadows with a mix of *Warm Shadow + Violet of Iron* and for the darker shades add a bit of *Rich Brown* on the same mix. Touch up the nostrils with the *Rich Brown* pure.

Mouth: reinforce the central line with *Violet of Iron* e apply *Cheek* on the lips and accentuate the corners of the mouth with *Violet of Iron* and a little bit of *Rich Brown*. Shade the lips with *Violet of Iron*.

Eyes: reinforce the eyelids line with a mix of *Warm Shadow + Rich Brown*. Apply dark *Rich Brown* inside of the iris, always leaving a light spot. Add a bit of *Noir* to shade the contour of the iris and the upper part, making the shadow of the eyelashes. Accentuate the pupil with *Noir* pure. Make the line of the lashes with a mixture of *Rich Brown + Noir* and make the lashes with the same blend. The eyebrows are made with *Warm Shadow + Flesh Shadow + Rich Brown* and a bit of *Noir*.

Hair: always consider painting a background before working on the hair strands in order to produce fluid blends. Apply *Transparency* again, on the light spots and mix *Warm Shadow + Rich Brown* for shadows. To paint the darkest shadows use a mix of *Rich Brown + Noir*.

"For the third baking, lower the oven temperature by 20°C".

Fourth baking

For the fourth and the following bakings, accentuate the shades, repeating the same blends and to paint the darker shadows, use the *Rich Brown* pure. **“For the fourth baking, lower the oven temperature by 10°C”.**

Obs: *The number of bakings varies according to the color intensity of each job and can go from four to ten bakings.*

The End